

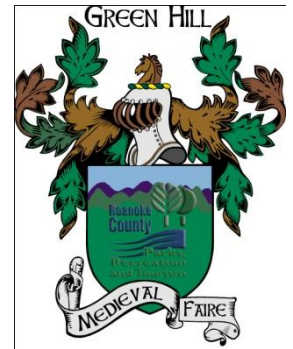


# Scouting through the Ages

## Scouting Programs for Faire

[www.medievalfantasiesco.com/scoutprogram.htm](http://www.medievalfantasiesco.com/scoutprogram.htm)

Scouts are able to earn this patch by completing the following activities while visiting Faire.



## Medieval Merriment Patch Program

### 1. Participate in the Knighting Ceremony.

*Becoming a knight is a great honor. Research the different levels of knighthood. What does the different colors of clothing represent that they wear? Locate the meaning of two of the following words: joust, dubbing, lance, chivalry, armor or chivalry.*

### 2. Visit with His Majesty King Blackwolf at Faire and learn more about the Medieval Times to include learning about his Arms and Amour.

*Knights always needed to be protected when they went to battle. Research some of the armor and weapons of the medieval times. Examples are: mail, flail, suit of armor, shield, sword, battle ax, spur, mace, or arrows.*

### 3. Visit the King and Queen and learn about where they and their family stay during their Progress at Faire. Where do you think the knights, royal family, and of course, the princesses live?

### 4. Join the Masquerade Ball on Saturday at Faire and learn several dances of the Renaissance Times.

*After a wedding or grand celebration the royal family would usually have a feast or banquet in the great hall of the castle. There would be magicians, dancers, singers to entertain the guests.*

### 5. The clothing worn told a lot about the people in those times. Find the following classes of people by how they are dressed: Peasant, Merchant, Gypsy, Knight, and Royalty. The clothes, headwear, or jewelry that the people wore during the medieval time period informed other people what class they belonged to.

### 6. Join in a game of Chess or Bocce.

*Board games such as checkers, foxes and geese and chess were favorites among the children and adults. Other games or toys that were played by the children were blind man's bluff, horseshoes, dolls and hobby horses.*

### 7. Look around at all the different types of signs for the Activities as well as Merchants booths. Visit Merchants at Faire and learn about the different types of wares they have for sale.

*Medieval towns were small settlements outside the gates of the castles. The streets were not paved and usually made of cobblestone. Outside the shops were signs representing their trade, such as boot for a shoemaker; thread for a seamstress etc.*

### 8. Join in the Maypole Dance and learn the reason for the dance.

*During the middle ages there was a beginning of holidays and celebrations. Some that are still celebrated. Research one of the celebrations such as May Day; jousting tournament; trade fairs; Easter; or Christmas.*

### 9. Visit the Archery Range and ask if they have seen Robin Hood that day. Try your hand at Archery and Fight or Yield. Research a famous person from the Medieval times and learn 2 things about one. Examples: King Arthur, Robin Hood, Joan of Arc, Leonardo Da Vinci, or Sir Lancelot. You can also learn one of their traits, such as archery or horseback riding.



**10. Visit *With a Twisted Skein and Aethelred's Ironmongery* to learn more about weaving and blacksmithing.**

*Some common pastimes for girls or ladies in the middle ages was homemade pottery, headdresses of flowers, jewelry, decorating hats, candlestick making and heirloom boxes. Create a craft representing the middle ages.*

**11. Listen to the Gypsy Singer and learn her stories**

*Several people in the middle ages could not read, therefore they told stories with musical instruments and song.*

*To order the Medieval Merriment Patch Program for your Troop please contact:*

Patchworks Designs Inc.

<http://www.patchworkdesigns.net/MedievalMerriment.htm>